As a user, I can move a piece on the chessboard

A user can pick up a piece that is theirs and drop it in a valid location, making a move in the game.

Acceptance criteria:

* The user can pick up pieces that belong to them
* The user can drop a piece in a valid location

Programming tasks:

* Be able to promote a piece
* Implement en passant taking pieces by pawns
* Implement castling

Estimated programmer points: 8

Priority in MosCow: Must